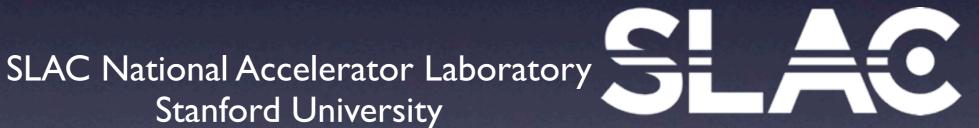
### MOOCs - a Revolution in Education?

Bebo White

Stanford University



HKU Expert Address - October 11, 2013

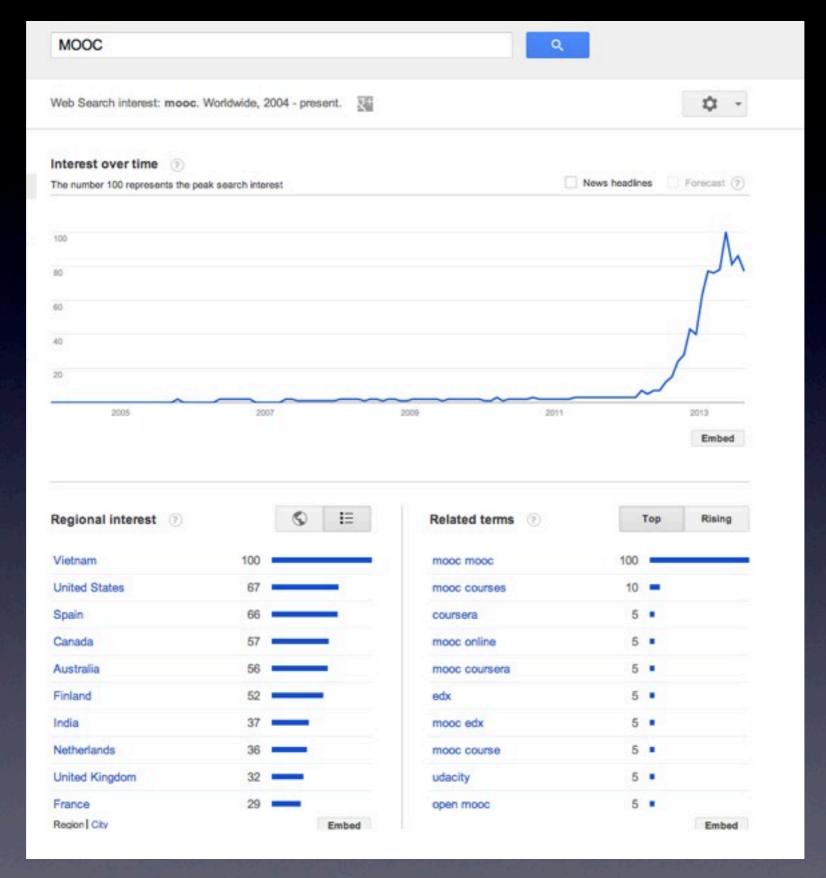
bebo@slac.stanford.edu

### Agenda

- An analytical view of the MOOC phenomenon
- The evolution of MOOCs "a MOOC is not a MOOC is not a MOOC"
- Thoughts about the future of MOOCs (esp. in higher education)
- Let's make this an interactive discussion!

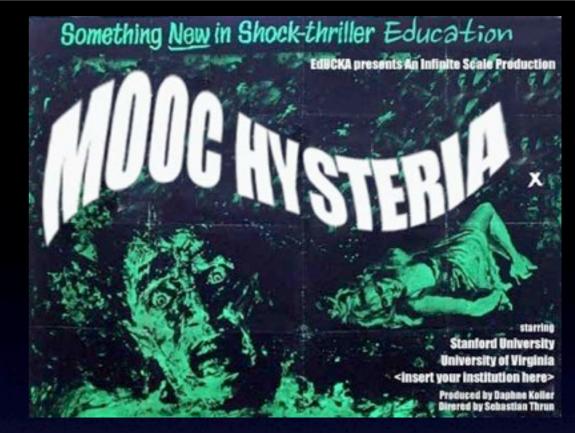
## Massive Open Online Course (this slide may not be necessary)

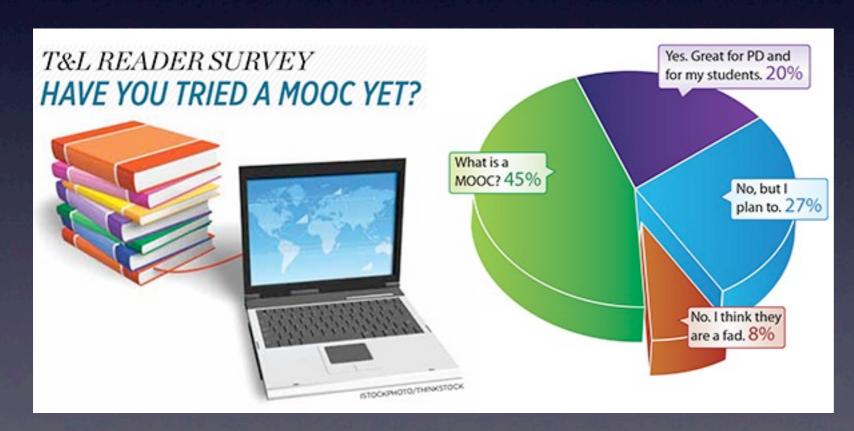
- A course that is open, participatory, distributed, and connects students to a digital world interested in the same topic
- Provides a massive network of tools and people for students and educators to build their technology skills and professional networks for life-long learning
- Have attracted media interest due to huge enrollments and the involvement of "elite" institutions

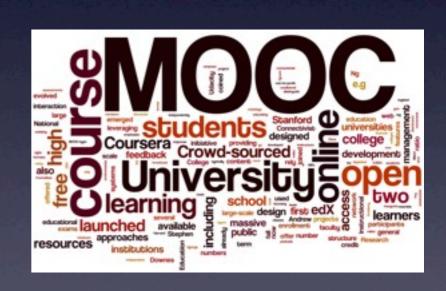


HKU Expert Address, 11 October 2013



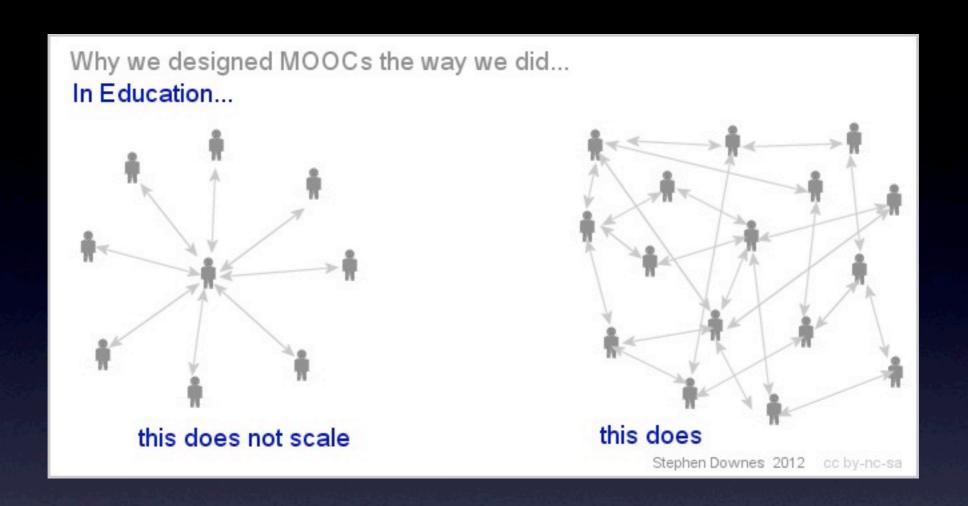






# A brief history of MOOCs (I)

 2004: George Siemens & Stephen Downes develop theory of Connectivism, "the thesis that knowledge is distributed across a network of connections, and therefore learning consists of the ability to construct and traverse those networks (Downes, 2012)



"The interesting question now is not 'How can we use technology to do online what we cannot do in-class?' The compelling principle now is: 'Technology shouldn't merely simulate traditional functionality; it should extend and transcend those functionalities'" (Sanders, Stanford)

### Downes' MOOC Model

- Four essential elements for a successful MOOC:
  - Autonomy students decide how much to participate
  - Diversity students come from all backgrounds, different countries, different experiences
  - Openness MOOCs should be free or of such low cost that nearly anyone can participate
  - Interactivity Chats, social networking, video meetings, collaboration

# A brief history of MOOCs (2)

- 2002: MIT OpenCourseWare project formed
- 2008: First MOOC presented at University of Manitoba with ~2200 registrants
- 2008: Khan Academy starts up (actually in 2006)
- 2010: Dave Cormier videos about MOOCs added to YouTube (Cormier, 2010)
- 2011: MOOC for college prep skills helps freshmen prepare for college requirements (Cormier, 2011)

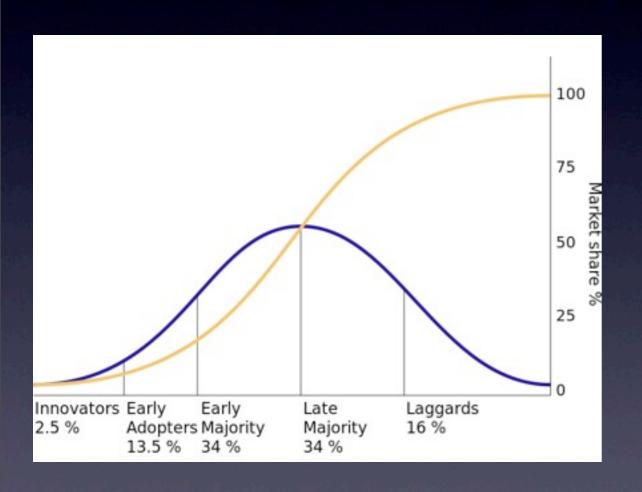
# A brief history of MOOCs (3)

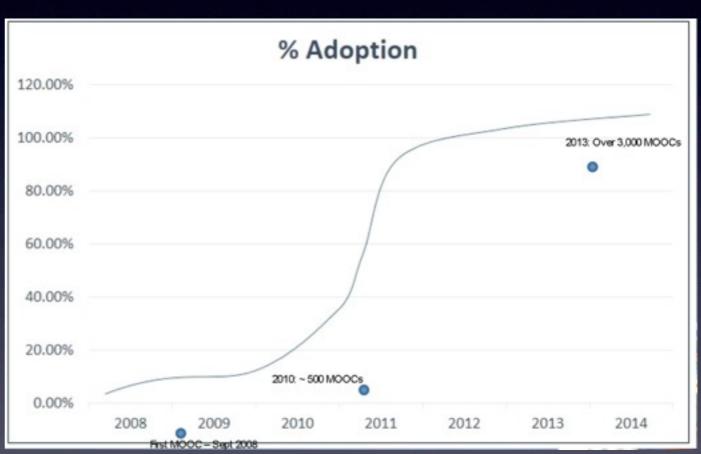
- 2011 Thrun's Al course at Stanford has 160k registrants
- 2012: Harvard's first MOOC has 370k registrants
- 2012: Coursera, Udacity, & edX formed; offers first xMOOCs
- 2012: New York Times calls 2012 "The Year of the MOOC"
- 2013: cMOOCs and xMOOCs too numerous to accurately count
- More on history later

# Are MOOCs a "fad" or be taken seriously?

- Diffusion models have been traditionally used in the context of sales forecasting
- An analytical approach to describe the spread of a diffusion phenomenon
- Attempts to measure the interest and adoption of a phenomenon
- Diffusion metaphors are often more persuasive than numerical data, analytical models, and formal reasoning (Eccles & Nohria, 1993)

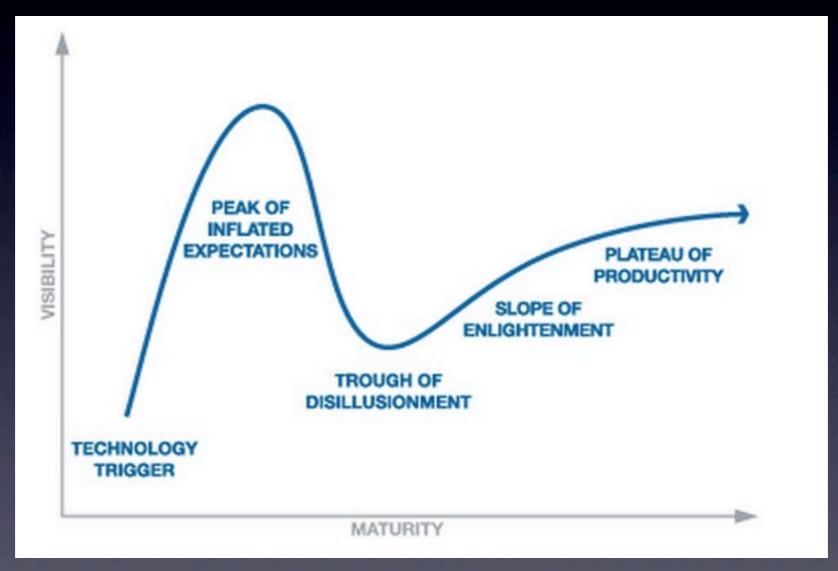
### Rogers' S-curve





#### Illustrates diffusion rates over time

# Gartner Group "Hype Cycle"



Illustrates visibility over time

#### THE MOOC HYPE CYCLE - Nov 2012

2012: 2U launches Semester Online; full courses, college credit high price

2012: Coursera seeks credit for courses 2012: Antioch U licenses Coursera content

2012: Udacity, Coursera, edX formed; open, brand-name college courses for free

2012: Mozilla introduces badges

2011: 2.3B users online 33% of world's population

Ed tech surpasses \$400M (2.5x 2002 levels)

2011: venture

investment in

2011: Average 4-year

Tuition (U.S.) \$22.1K;

2011: more smartphones sold than PCs Oct-Dec 2011: Thrun's Artificial

Intelligence attracts 160,000 registrants

2010: first iPad Released

June 2009: Great Recession officially ends

2008: Average 4-year Tuition

(U.S.) \$17.1K; 19.1M students

2008: 1.5B users online WW

21.6M higher ed

students

2008: 1st Connectivist MOOC taught by George Siemens and Stephen Downes

> 2007: All of MIT's published in OpenCourseware project 4

> > 2007: first iPhone and Android phones released

2006: Salman Kahn begins videos for Kahn Academy 2005: OpenCourseware Consortium formed

2002: 50 MIT courses published in OpenCourseware project

2002: Average 4-year Tuition (U.S.) \$14.4K; 16.6M students

Dec 2007: Great

Recession begins

2002: 600M users online WW

2005: 1B users online WW

#### Characteristics of PEAK of INFLATED EXPECTATIONS:

- Thousands of courses available for free, some for credit;
- Newness of experience enables participants to overlook deficiencies
- Rush to accredit all/many courses
- Efficacy of courses under review;
- Common wisdom: higher ed institutions must be a part of MOOCs or risk perish
- Traditional institutions attacked on price, approach, etc difficult for them to be heard above the noise

#### Catalysts for DISILLUSIONMENT #1:

- Everyone has/uses MOOCs... novelty wears off
- · Students begin to avoid massive online courses due to one or more poor experiences
- Mainstream institutions are fully on board, but begin new offensive
- Entrance requirements (admissions) imposed on some courses
- Fees imposed for some classes

#### Catalysts for DISILLUSIONMENT #2:

- · Early bad news: efficacy is not high
- Accreditation of MOOCs proceeds cautiously
- Class registrations drop (in part because of so many courses, in part because of dissatisfaction)
- Admissions tightened in order to improve quality of course participation
- Fees for MOOCs escalate as companies struggle to find sustainable business model

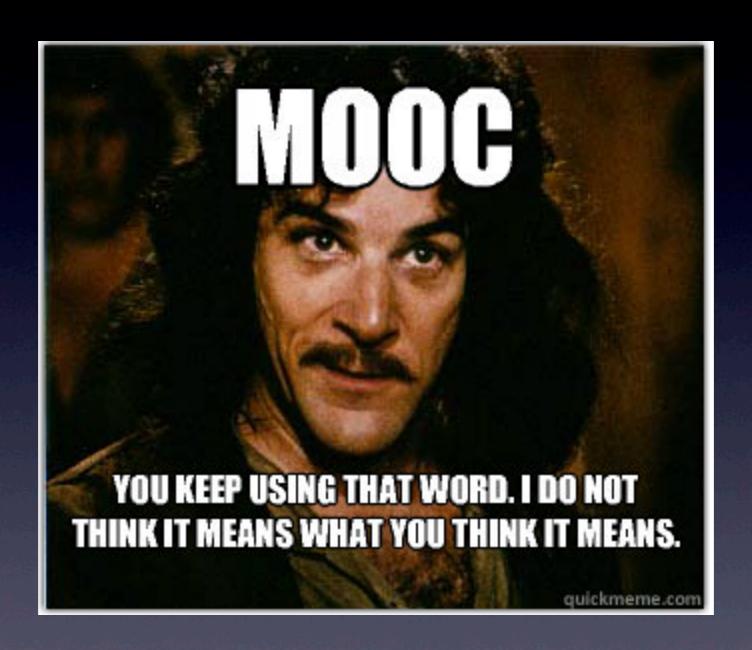
#### KEY

- Hi Ed events
- Hi Ed & economic milestones
- Technology event
- Internet milestone

Time

The MOOC Hype Cycle by Les Schmidt is licensed under a ns Attribution-NonCommercial-ShareAlike 3.0 Unported License.

Visibility



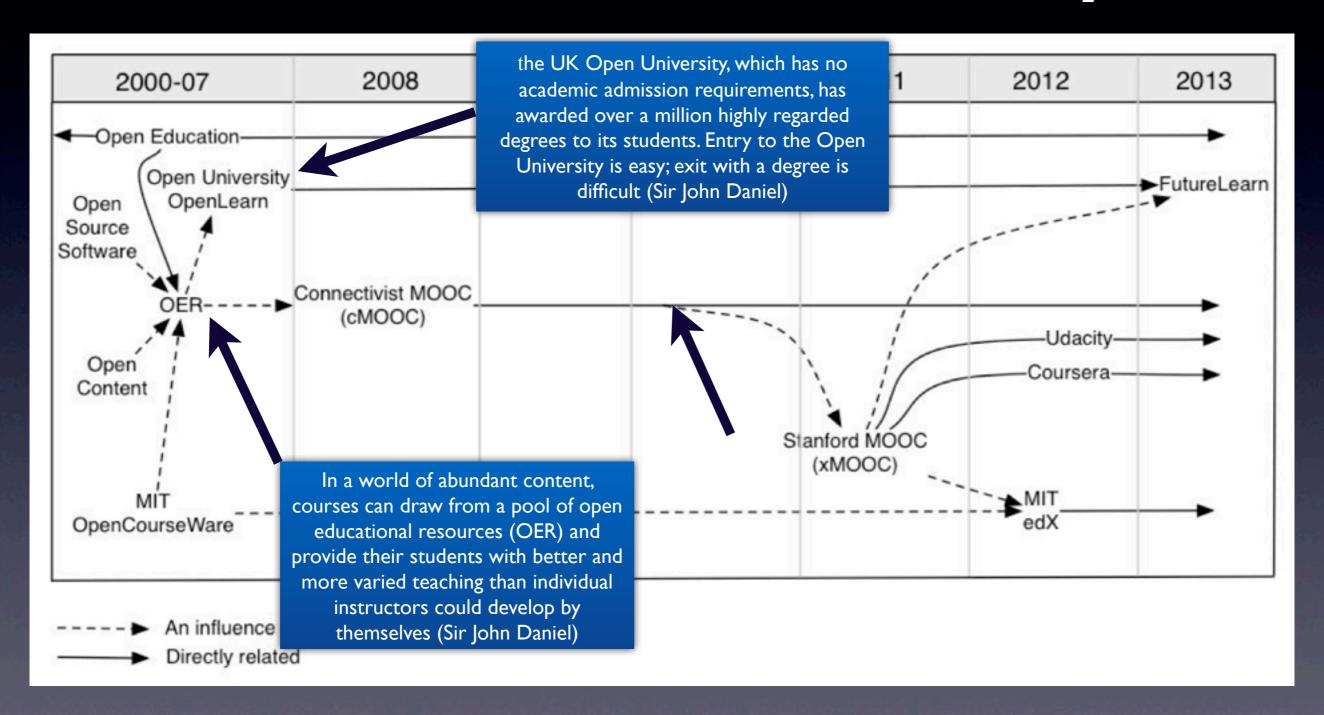
### Back to a definition

MOOC is not a "Massive Open Online Course," it is not a course. It is "massive open digitally-mediated course-compatible resources (MODMCCRs)

(Marc Sanders, Stanford)

MOOCs are a symptom of the LIL (learner-initiated learning) movement; BYOD reflects a move towards LIL (Trent Batson)

### A little more history





Home / Browse All / My OER / Groups / Contribute

### Connect with a Global Community

Find free to use learning and teaching content from diverse content providers from around the world.

**BROWSE BY PROVIDER** 





What do you want to search for today?



Use Advanced Search | Discover New Resources

Browse by Topic

Education / Arts / Humanities / Social Sciences / Natural Sciences / Applied Sciences & Technology / Mathematics & Statistics















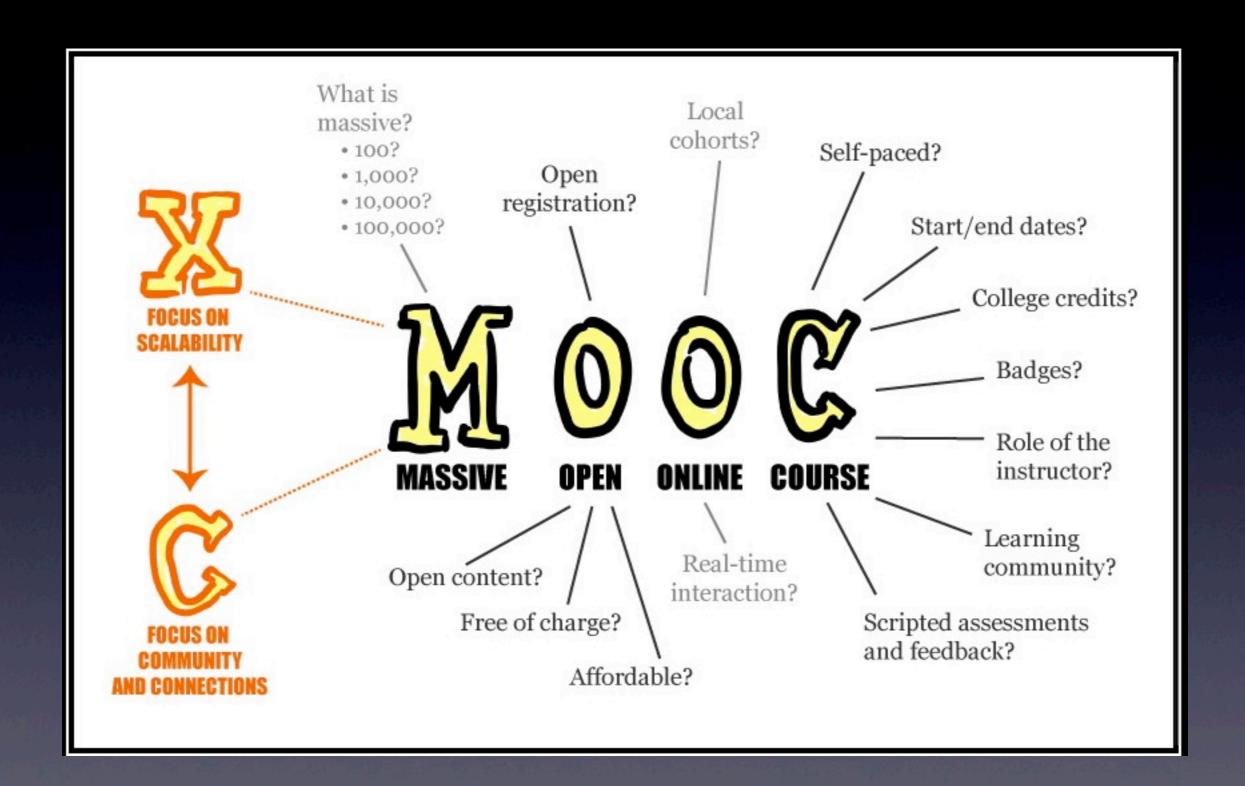
New on OER Commons Social / Emotional Learning Common Core

Primary Sources

Teachers as Makers

Flexible Learning

Game-based Learning



an educational system should 'provide all who want to learn with access to available resources at any times in their lives; empower all who want to share what they know to find those who want to learn it from them; and finally furnish all who want to present an issue to the public with the opportunity to make their challenge known (Illich, 1971)

the MOOCs attracting media attention today are "at the intersection of Wall Street and Silicon /alley" (Caulfield, 2012)

	xMOOC	cMOOC
What is the ultimate goal?	Efficiently deliver content to larger audiences; award learners with certificates/certifications; reach new audiences; experiment with new courses outside the university structure; increase access to lvy League content or provide free access to education.	Foster connections and collaborations among learners; kindle future collaborations rather than provide a contained experience with a defined end date; spawn smaller niche communities.
What learning or instructional theories are informing the instructor's decisions?	Instructionism (teacher-centered): The learning process focuses on moving knowledge from the instructor to the student.	Connectivism and/or connected learning: The learning process focuses on the connections and collaborations between learners.
What is the role of the instructor?	The creator of content, assessments, activities, goals, and learning path.  A colearner, working collaboratively we learners to create content, shape goal new knowledge, etc.	
What role does the learner play?	The learner receives knowledge (usually in video format), participates in small group work, and responds to quizzes and assessments.	The learner is a cocreator of the MOOC.
How are learners building new knowledge?	Learners view content developed by the instructor and apply that content to problem sets or projects defined by the instructor.	Learners create production-centered projects that relate to course themes; share knowledge they developed during the production process; give feedback and support to peers; share resources; etc.
How is learning assessed?	Learners complete assessments (quizzes or peer-reviewed assignments) that evaluate their comprehension of a topic as it is understood from the instructor's view.	Learners share their insights as they go through the knowledge-building process (e.g., via status updates or blog posts) and self-assess their learning paths.
Who is creating the content?	The content is created by the instructor.	The weekly activities are created by a core group of motivated learners and additional content is created by participants.
What types of interactions are taking place?	Learners view content created by the instructor and work in small groups to solve problems/work on projects.	Interactions take place between learners as they go through the knowledge-building process. The course content is shaped by these interactions as the learner contributes new material to the MOOC.
How flexible are the course path and the course goals?	The syllabus, activities, and assessments are determined by the instructor before the course launches. Prerecorded video content works well for xMOOCs since the learning path is set.	The general themes/topics are collaboratively determined by a small group of learners and shaped throughout the course by the whole group. Course goals are determined in response to the community, on a week-by-week basis.

## But wait, there's more - "blended MOOCs"

- Attempts to implement the "flipped classroom" pedagogical model
  - Outside class: students participate in a MOOC (either a cMOOC or xMOOC)
  - Inside class: students discuss content, problem solve, do projects and lab work
  - Changes the role of the instructor
  - Simplifies (?) assessment
  - "can be integrated deeply into a traditional campus-based education, providing the economic and pedagogical benefits of networked learning while preserving the desirable attributes of traditional face-to-face, place-based education" (Caulfield & Collier)

### Again, are MOOCs a fad?

- Who do they benefit the students or the sponsoring institution?
- Can they remain free?
- cMOOCs or xMOOCs?

# Common Pros & Cons (I)

- Advantages
  - Free unless college credit is available
  - Learning is informal & at student's own pace
  - Computer & Internet access are only resources required
  - Students can share work, assess others, & receive feedback from others
  - World-class instructors without high tuition of elite institutions

# Common Pros & Cons (2)

- Disadvantages
  - xMOOCs involve costs, sometimes significant
  - No real-time engagement (face-to-face)
  - Technical difficulties
  - Academic dishonesty possible
  - Students must learn to be responsible for their own learning

#### Remember

"empower all who want to share what they know to find those who want to learn it from them" (llich, 1971)

Do MOOCs really make this possible?

Is it possible to experiment with "the MOOC world?"

### Google Course Builder

- {**P**}
- Open source project based on the Google App Engine
- Grew out of "Power Searching with Google" course (155k registrants) run by Google Research
- Requires competence in HTML, JavaScript, & App Engine; template-based
- Strong support, user forum, Google+ hangouts, etc.
- Free up to a limit, then as a paid app (e.g., "Power Searching with Google" cost ~\$20/day)

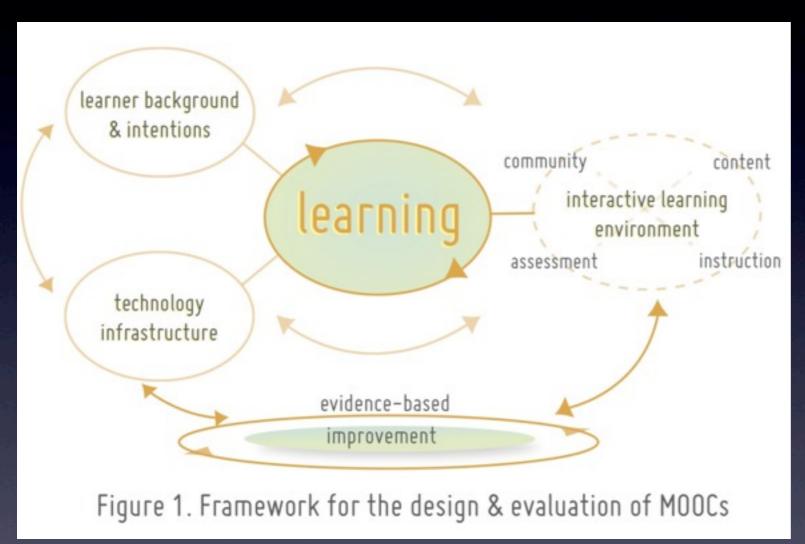
#### **Community Tools Comparison**

		_	_
Technology	Best for	Pros	Cons
Email announcement group	Sending one-way information (like course announcements) to course participants.	Easy, quick way to send out announcement emails. Students can opt out of receiving email. Most students are comfortable with email technology.	No way to enroll all students at once; they must individually register. Emails may be perceived as spam.
Web forum using Google groups	Post course announcements. Post optional material (background and advanced) for students to access and discuss. Students apply and display their understanding; debate with each other. Students share feedback about the course.	Students can answer each others' questions. Students can initiate their own discussions. Course staff can monitor discussions.	Many people are not comfortable with posting information publicly. Some students find Google Groups Ul difficult to navigate.
Google+ page	Sending one-way information (like announcements) publicly.	Public. Reaches students when they are on Google+. Students can reshare posts. Posts can be edited after the fact.	Google+ does not have a high adoption rate. Public.
Blog	Post one-way course announcements.	People can choose to follow via email. Public. Can edit posts.	Public.
Email help alias	Students ask private questions of course staff. Students share feedback about the course.	Some students are hesitant to use forums; likely more comfortable with email technology.	Requires course staff to answer emails. Can end up answering same questions multiple times.
Hangouts	Live collaboration between students. Office hours with course staff.	Live video collaboration.	New technology that not all students will be comfortable with. Requires participants to have a Google+ account. Limit of 10 people in a hangout at a given time.
Hangouts On Air	Live office hours to address student questions.	Can broadcast to the world. Can collect engagement data easily.	Limited live interaction between students and instructors. New technology.
Google Moderator	Students ask questions of course staff.	Most popular questions can be addressed. Students vote for top questions.	Not well integrated with Hangouts on Air.
YouTube Channel	Host all videos; encourage reuse and video responses.	All of your course videos are accessible at one site.	

### xMOOC Initiatives

MOOC and MOOC-like initiatives	Launch	Credential	Taught by	\$	Pace	Known for	Early critiques	Backing	Experience
Open Learning Initiative	2001		Carnegie Mellon Univ	S for academic version	Asynch	Instructional design, research on results	Lack of instructor interaction	Hewlett and Gates Foundations, CMU	Custom web
iTunes U	2007	Varies by contributing school	Degree-granting institutions	0	Asynch	iTunes integration, Apps	Limited interactivity/ social tools, podcast focus	Apple	iTunes, Apple, Piazza
Khan Academy	2008	Badges	Khan and others	0	Asynch	Video chunk library, analytics	Not interactive, lacks learner support	Grants including Google and Gates Foundation	Screencasts, video, forums
<u>Udemy</u>	2010		Professors and professionals	Mix	Asynch	Giving instructors monetization option	Affiliate marketing	Venture funds + 30% of paid course sales	Various digita assets
P2PU (Peer to Peer University)	2010	Badges	Anyone, facilitators not instructors	0	Asynch	Peer learning	Guide on the side isn't expert	Mix of university and foundations	Web forums
Udacity	2011	Certificate	Stanford profs	0-S for certified exam	Synch but self-paced	Stanford experiment turned startup, connect talent with companies	Robot graders, lack of active learning	Venture funds	Short videos, quiz, feedbac
Bonk CourseSites for Blackboard	2011		Curtis J. Bonk, Indiana University	0	Synch	The World is Open author	Blackboard interface	Blackboard	Blackboard, Elluminate
TED-Ed	2012		TED presenters and other authors	0	Asynch, but can be assigned	TED quality, turning videos into lessons	Lack of interactivity	TED, Kohls, YouTube	Video plus lesson plans, quizzes
Coursera	2012	Certificate	Profs from big name schools	\$ for cert	Synch but self-paced	Andrew Ng's spinoff from MOOC test at Stanford; peer eval voting	Lack of active learning, instructor interaction; long boring videos	Silicon Valley venture funds	Videos, question ranking
edX (Harvardx and MITx)	2012	Certificate	Harvard and MIT profs	\$ for cert	Synch but self-paced	edX open source delivery platform, research outcomes	Essay grading software	\$60M from MIT and Harvard	edX open source, video

Pros & Cons					
Coursera	Udacity	edX			
- Lots of information provided on individual courses - All courses feature a video introduction to the course - Many of the video lecture have an option to display subtitles in languages other than English	available to enroll onto straight away (apart from 4 courses which are coming soon) - All courses feature a video overview of the course - Courses do not follow a traditional textbook format - Highly interactive tutorials - Able to learn at your own pace with no deadlines - All courses offer certificates - Community forum where user are rewarded for participation - Some courses offer a	Pros: Good range of courses covering different subject areas Lots of information available on individual courses Most courses have a video introduction Some courses have foreign language options, either in text transcription or whole course format Certificates of mastery available for all courses Proctored certificates also available if exam is taken under proctored conditions (there is a fee for this) Course forums available to interact with peers of that course			
some exercises which can be off putting	Cons: - Limited range of courses - Not much written information on individual course contents - Does not currently offer any form of translation into foreign languages	Cons:  - Not all advertised courses are currently available to enroll onto  - Some courses that require prior knowledge offer a self-			



learner background & intentions:

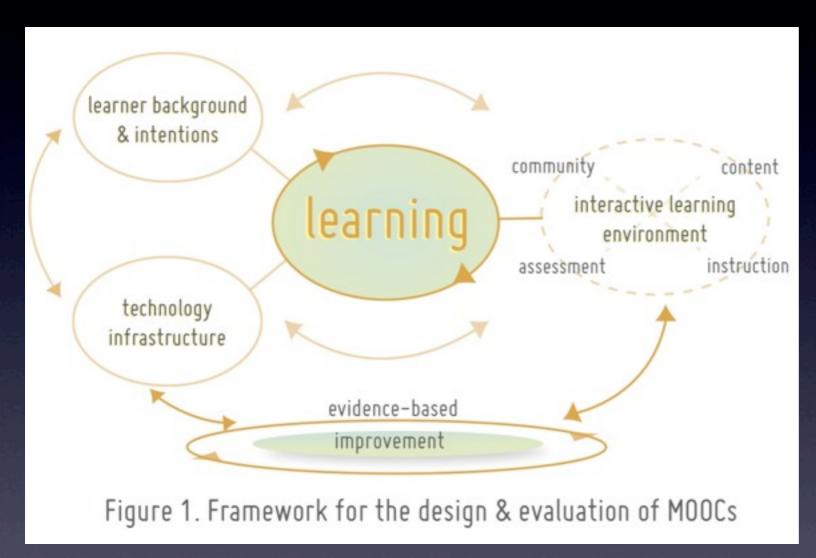
- variety of student purposes for course engagement
- student experience
- byproduct of course topic, instructor, institution, and novelty of medium

(ref: Pea et.al.)

# Four prototypical learner trajectories in MOOCs

- Completing learners: attempt the majority of the assessments offered in the class
- Auditing learners: attempt assessments infrequently, if at all, but watch lectures throughout the course
- Disengaging learners: attempt assessments at the beginning of the course but then move to sparsely watching lectures or disappear course entirely
- Sampling learners: briefly explore the course by watching a few videos, either at the beginning of the course or while it is underway
- ----No-shows: enroll but never actively engage with any of the course materials (study indicated 30%-43%)

(ref: Schneider, Stanford, 2013)

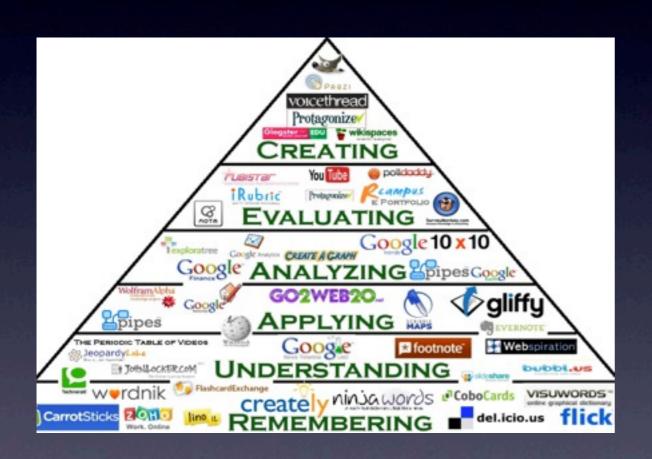


technology infrastructure:

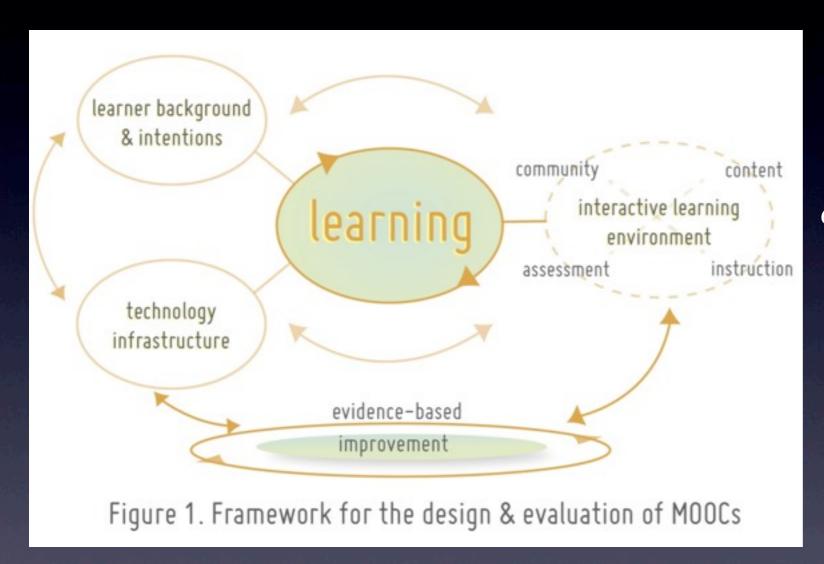
- social media & technology tools
- interactivity
- data collection & analytics

(ref: Pea et.al.)

# MOOC Tools & Pedagogy



the correlation between online learning tools used in MOOCs and Bloom's Taxonomy (Morrison, 2012)



evidence-based improvement:

- evaluating design decisions around ILE and technology infrastructure
- measurement of desired learning outcomes

(ref: Pea et.al.)

#### San Francisco Chronicle

### Online ed experiment's dismal outcome

#### 9:21 PM

Massive Open Online Courses are supposed to be the next great thing in higher education. These are online courses that enroll, often for free, students who listen to lectures, complete assignments, and participate in discussion forums and question-and-answer sessions with instructors.

There were also problems with course design and deadlines in the university's experiment - once again, problems that other institutions will have to face. So many people have fawned over online education, and online coursework in general, that it's easy to forget how new this technology is, and how many kinks still need to be worked out before they have large-scale success.

The key is making sure that this doesn't happen at the expense of students' education. That's why San Jose State was right to pull the plug on this experiment for now - and why other institutions need to look before they leap into these courses.

### MOOCs & PD

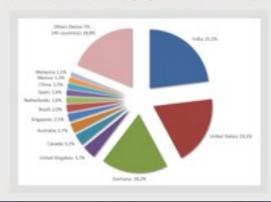
### openSAP Blog

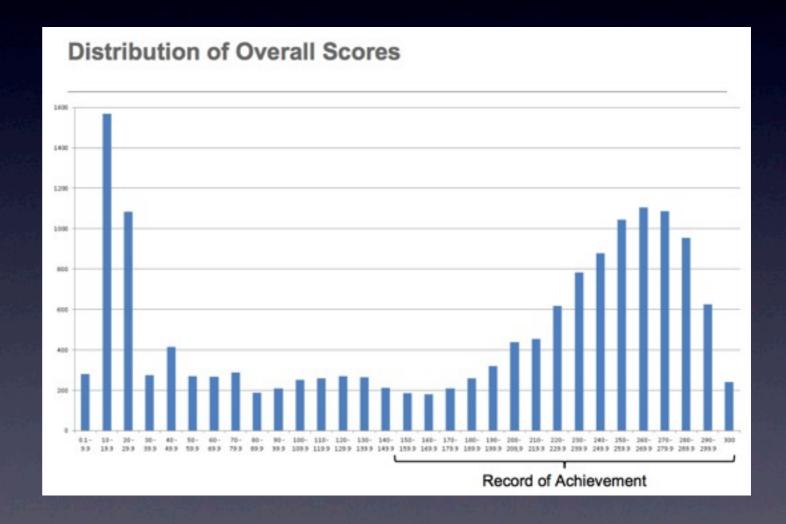
### Introduction to Software Development on SAP HANA – Key Metrics (Geography, Age, Overall Scores)

Even when our first openSAP course Introduction to Software Development on SAP HANA was still in progress, many of you asked us to share some metrics on how the course was performing. On course completion, we provided some numbers in our final announcement. Building on this information, I would like to share and discuss the following data with you:

- . The course was held from May 27 through July 15, 2013.
- . 18,033 learners were enrolled on day 1 of the course.
- . When the final exam ended, this number had increased to 40,386.
- 15,748 learners actively participated in the course.
- . 10,795 learners took the final exam.
- . We issued 9.383 graded records of achievement.
- . 500,000 video lectures were watched.
- 500,000 self-tests were conducted.
   70,000 assignments were submitted.
- . 5,500 posts were created in the discussion forum.
- . 9,879 cloud-based SAP HANA instances were deployed by the course participants.
- . 160 private discussion groups were created by participants on openSAP.
- 3 local meet-up sessions were organized by course participants in Walldorf, Bangalore, and Sofia.
- . 16 % of the course participants came from SAP.
- . The female to male ratio of course participants was 1:5.

Let's take a quick look at the geographical distribution of course participants:





### Conclusions & thoughts on the future of MOOCs (I)

- "The MOOC Hype Cycle" may be overly pessimistic
- The MOOC phenomenon has successfully initiated new discussions on
  - The value of open education resources
  - Alternative strategies to address the rising costs of higher education
  - Learning "at the speed of need"
  - Resources for distant/continuing education (i.e., "the digital divide")
  - "Crowdsourcing education" (e.g., group learning/instruction, peer assessment)

### Conclusions & thoughts on the future of MOOCs (2)

- Experimentation will continue with the various "flavors" of MOOCs - not just xMOOCs and cMOOCs
- New business models around MOOCs will attract new participants
- More educational institutions will "jump on the MOOC bandwagon" either with local MOOCs (e.g., joining alliances like edX) or adopting flipped curricula using external MOOCs
- What about "MOOCs for the masses?" Should it be as easy for an individual to teach a MOOC as it is to author a Web page or a blog? Tools? (e.g., WordPress, GoogleDocs)

### Conclusions & thoughts on the future of MOOCs (3)

- Greater use of MOOCs for professional development and business training will occur (replacing the old Webinar concept)
- Numerous issues must continue to be addressed
  - Impact on role of faculty
  - Institutional investment in free MOOCs
  - Registration fee models
  - Academic credit
  - Robustness of assessment techniques
  - Copyright & licensing issues
  - Archiving & searching
  - Security & privacy
  - Technology requirements

### Meanwhile, the number of MOOCs continues to grow

# MOOC Map CanvasNet Coursestes EdX FutureLearn Open2Study August 2013

But with obvious geographical gaps!

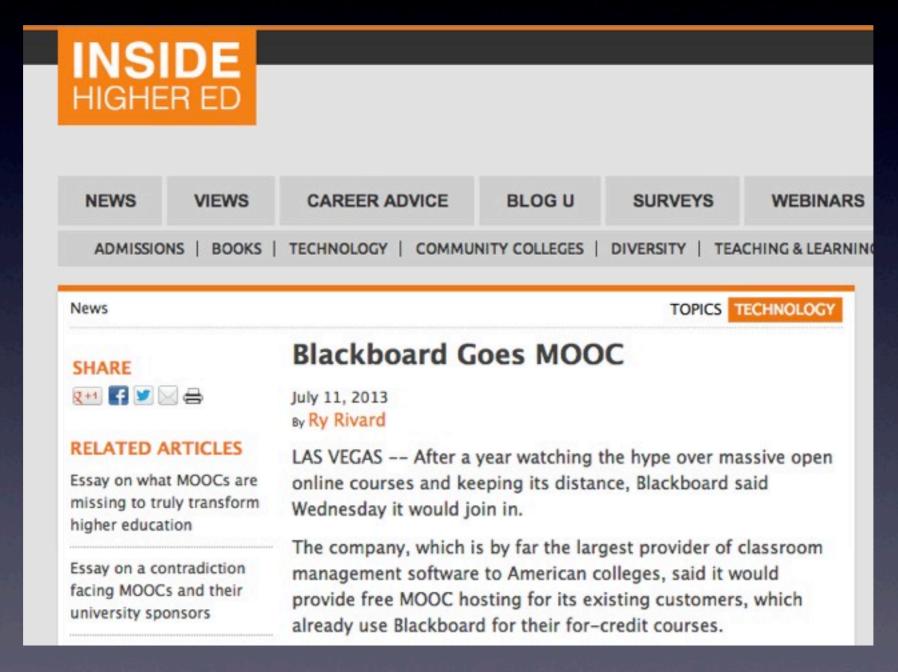
### About this site:

This site was created as a way to visualize the growth of global MOOC adoption for those institutions using one of the major MOOC platform providers.

This data comes from blog posts, press releases, and course offering catalogs from each of the providers shown.

For questions or comments, please leave us your feedback, or tweet @edutechnica

### Stay tuned: MOOCs remain in the news





Search

Aug 4, 2013

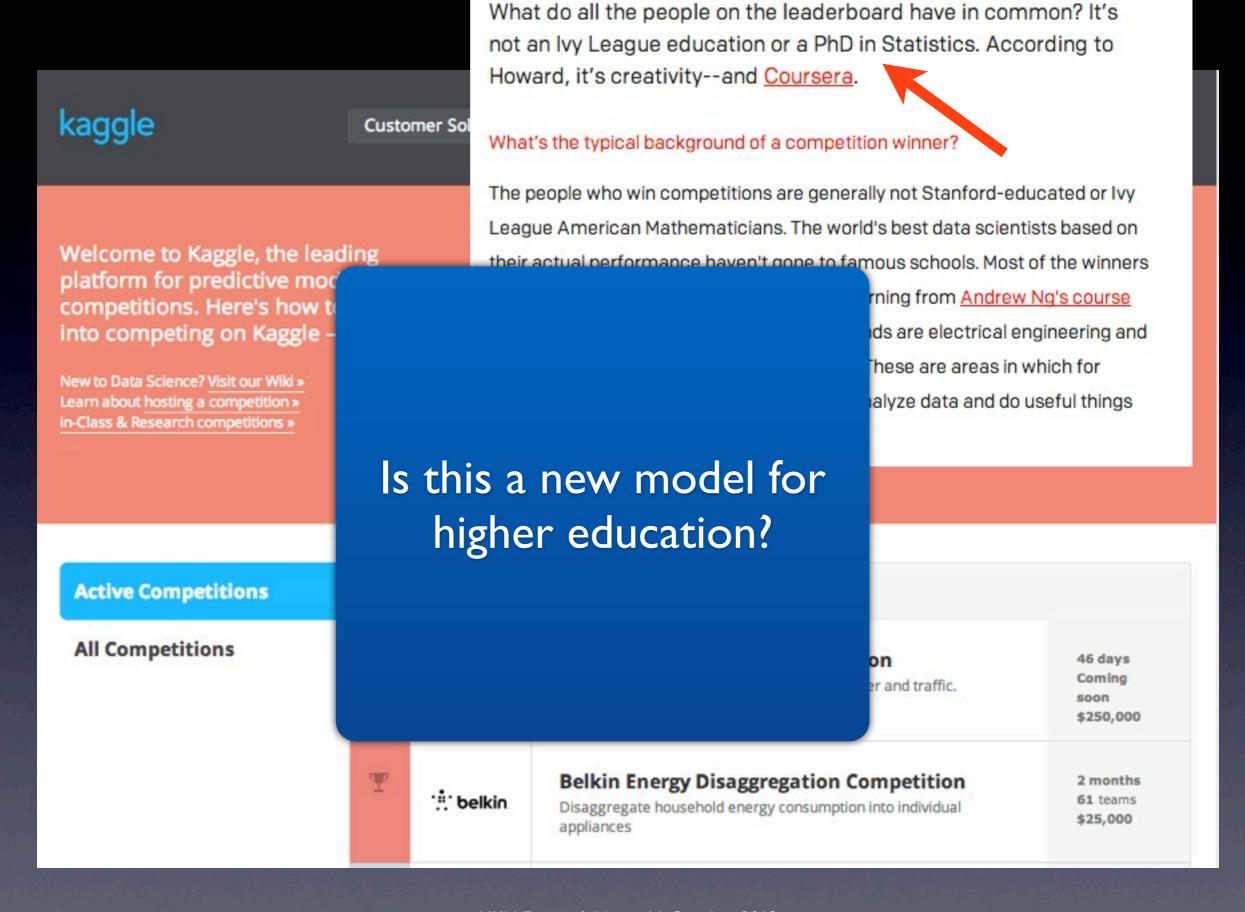
### California's "MOOC Bill" on Hold

Share: Twitter Facebook Email

**EDSURGE NEWS BRIEF** 

HOLD UP: Ry Rivard at InsideHigherEd reported that a California bill introduced this March, SB 520, which would require the state's public universities to offer credit for online courses provided by third party providers is "dead for now," or "until at least August 2014." According to Rivard, the bill's chief backer is waiting to see results from online programs before pushing the bill further. It's likely that recent events like Udacity's disappointing results with San Jose State University may have played a role. Over at WCET, edtech analyst Phil Hill recapped some of the contentious issues behind the bill, especially when it comes to funding.





### The Potential of MOOCs? (1/2)

Traditional <

Modern



VS.



Learning anywhere, anytime, as needed

### The Potential of MOOCs? (2/2)

From institutionalbased credentialing



To activity-based reputation





### Credentialing democratized

## Questions? Comments? Criticism?

bebo@slac.stanford.edu



HKU Expert Address, 11 October 2013